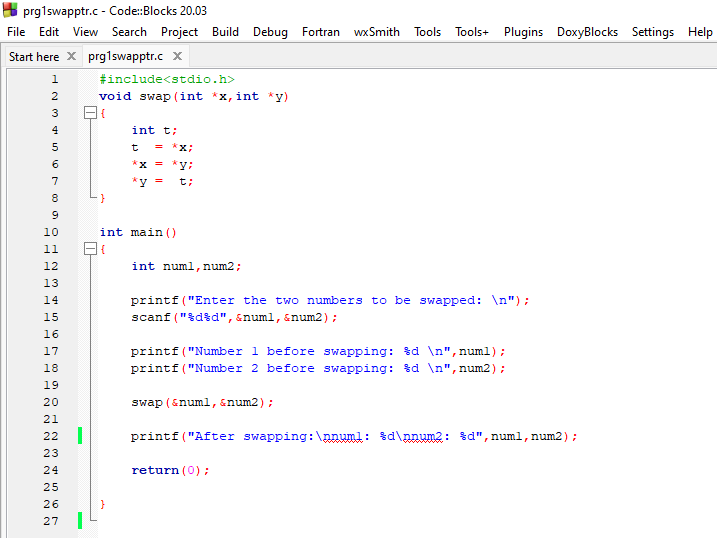
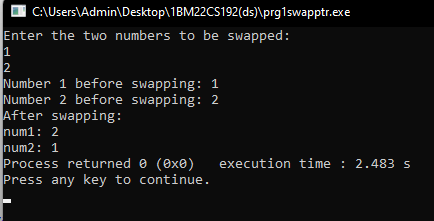
Program 1: Swapping using pointers:



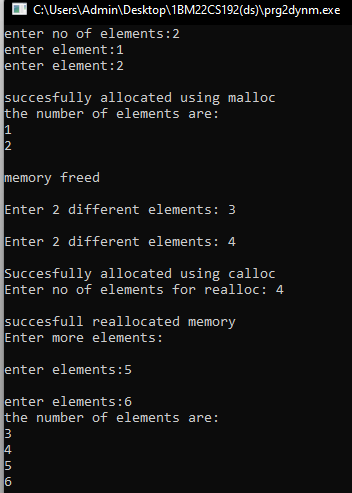
Output:



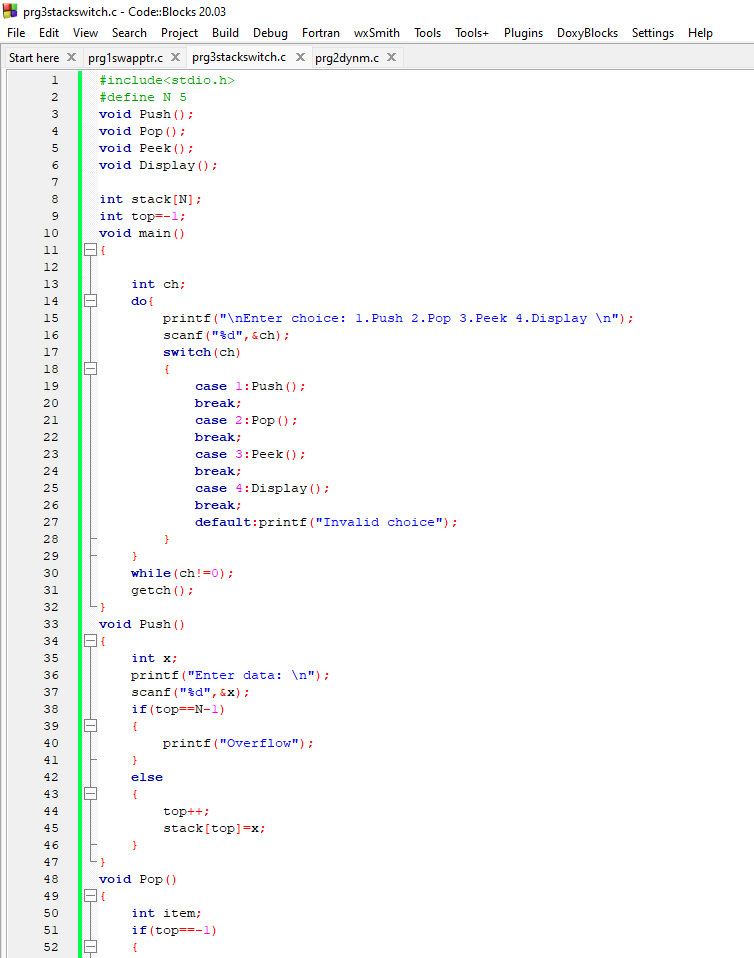
Prg2: Dynamic memory allocation

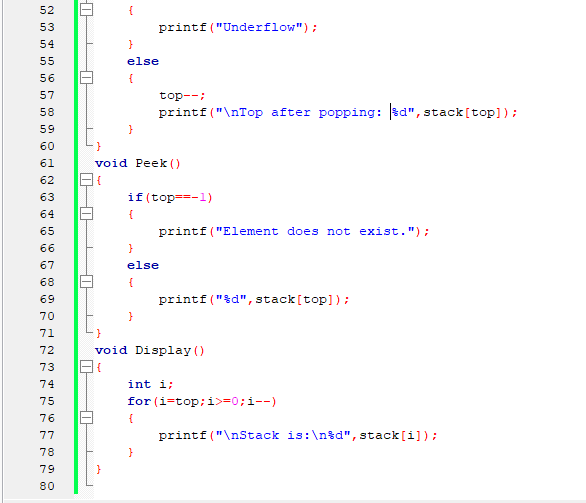


Output:



3. Stack Switch case:





Output:

